- 8. (a) Explain the code-generation algorithm in detail. 10
  - (b) Construct the dag for the following basic block: 10
    - d: = b\*c
    - e: = a+b
    - b := b\*c
    - a: = e-d

No. of Printed Pages: 04

Roll No. .....

# G-223

# B. Tech. EXAMINATION, Dec. 2017

(Seventh Semester)

(Old Scheme) (Re-appear Only)

(IT)

IT-405

### COMPILER DESIGN

Time: 3 Hours [Maximum Marks: 100

Before answering the question-paper candidates should ensure that they have been supplied to correct and complete question-paper. No complaint, in this regard, will be entertained after the examination.

**Note**: Attempt *Five* questions in all, selecting at least *one* question from each Unit. All questions carry equal marks.

(2-19/1) M-G-223

P.T.O.

M-G-223 4 60

## Unit I

- 1. (a) What are the various phases of the compiler?
  - (b) Explain various loader and linker schemes. 10
- 2. (a) What is lexical analyzer? How is it implemented?
  - (b) What is operator precedent grammar?

    Define its rule.

    10

Consider the grammar:

 $E \rightarrow E+E|E-E|E*E|E/E|E^E|(E)-id$  produce the operator precedence relations for the above grammar and then parse the input id \* (id ^ id) – id / id from the operator-precedence relations.

### **Unit II**

3. Define various LR Parser. Constuct a LALR paraser for grammar and parse the input (a+b)\*c:

20

E->E+T/T

T->T\*F/F

F->(E)/id

M-G-223 2

4. Explain predictive parser. Construct the predictive parser table for the following grammar:

S->iCtSS'/a

 $S' - > eS/\epsilon$ 

C->b

#### **Unit III**

- Explain the various data structures used for implementing the symbol table and compare them.
- 6. (a) Explain simple stack allocation scheme.

  10
  - (b) Explain error detection and error recovery. 10

### **Unit IV**

- 7. (a) Explain global data flow analysis. 10
  - (b) Explain DAG representation of basic blocks. 10

(2-19/2) M-G-223 3 P.T.O.